

Proximity Operators and Nonsmooth Optimization

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ZIB-AISST Tutorial Lecture Series
March 16, 2022

Outline

- 1 Motivation
- 2 Define our setting
- 3 Theory and tools
- 4 Algorithms

We can't use Calculus 1 for everything

A common paradigm:

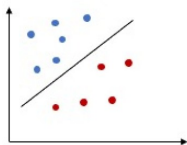
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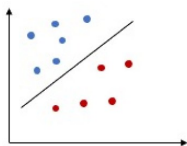
credit: adeveloperdiary.com

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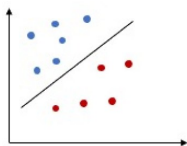
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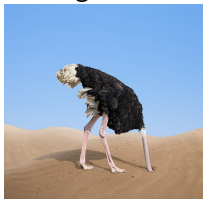
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Engineers:



credit: ripleys.com

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This does **not** always include **compositions of nonlinear operators**,
e.g., $\|\mathcal{N}(x) - d\|$ where \mathcal{N} is a multilayer neural network.

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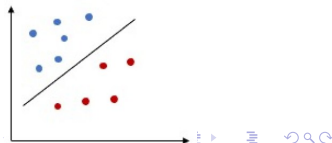
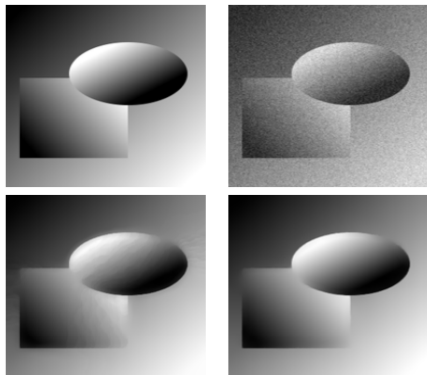
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Applications: signal processing, inverse problems, approximation theory, image processing, statistics, and machine learning.

Applications

- [Image processing: Stetzer et al. (2011)] Image recovery:
Given a regularizing seminorm $|\cdot|_R$, solve an optimization problem involving
 $f(x) = \inf_{y \in L_2} \frac{1}{2} \|x - y\|_{L_2}^2 + |y|_R$.
- [Statistics: Square root LASSO]
For $A \in \mathbb{R}^{M \times N}$ and $x \in \mathbb{R}^M$:
minimize $\|Ay - x\|_2 + \|y\|_1$.
- [Machine Learning: Pontil et al., 2019] Sparse linear classifiers

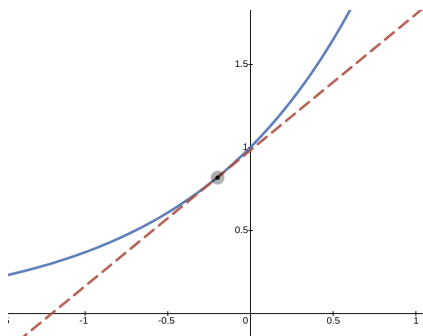


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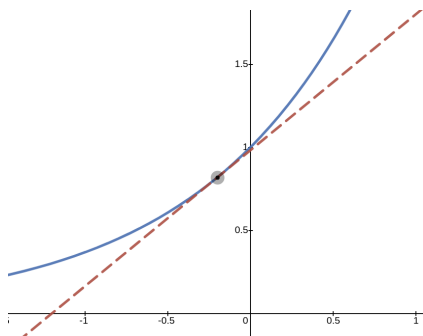


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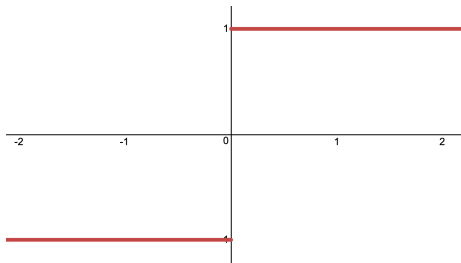
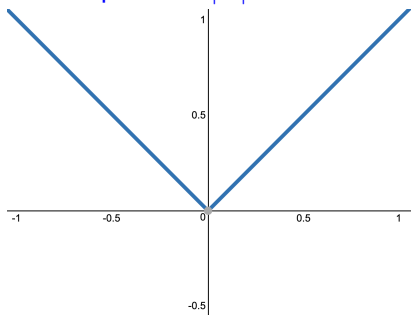
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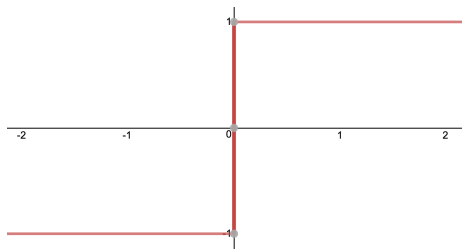
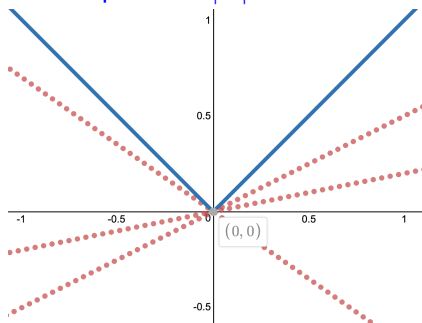
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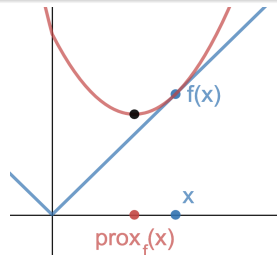
Proof:

$$\begin{aligned} 0 \in \partial f(x) &\Leftrightarrow (\forall y \in \mathcal{H}) \quad \langle y - x \mid 0 \rangle + f(x) \leq f(y) \\ &\Leftrightarrow (\forall y \in \mathcal{H}) \quad f(x) \leq f(y) \\ &\Leftrightarrow x \in \text{Argmin } f \end{aligned}$$

Proximity operators: a new hope

The **proximity operator** of f at $x \in \mathcal{H}$ is

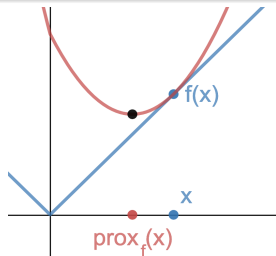
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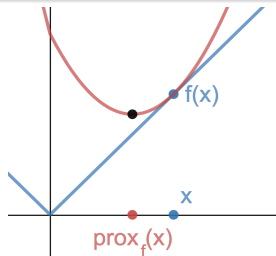


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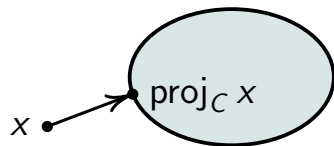


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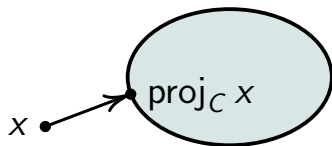


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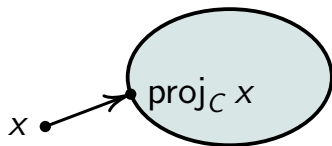
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spoiler alert: $x_{n+1} = \text{prox}_f x_n \Rightarrow x_n \rightarrow x^* \in \text{Argmin} f$

What does a proximal step do?

Let $x \in \mathcal{H}$ and $\gamma > 0$.

$$x_+ = \text{prox}_{\gamma f} x$$

$$\begin{aligned} x_+ = \underset{u \in \mathcal{H}}{\text{Argmin}} \gamma f(u) + \frac{1}{2} \|x - u\|^2 &\Leftrightarrow 0 \in \partial \left(\gamma f + \frac{1}{2} \|x - \cdot\|^2 \right) (x_+) \\ &\Leftrightarrow 0 \in \gamma \partial f(x_+) + x_+ - x \\ &\Leftrightarrow x \in \gamma \partial f(x_+) + x_+ \end{aligned}$$

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$$\text{prox}_{\gamma \|\cdot\|^2/2} x = x/(\gamma + 1)$$

$$x - \lambda \nabla(\|\cdot\|^2/2)x = (1 - \lambda)x$$

Computing Proxes

[Convex Analysis and Monotone Operator Theory, 2nd ed., Bauschke & Combettes]

- Let $F(x_1, x_2) = f_1(x_1) + f_2(x_2)$, then
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- Let $f \in \Gamma_0(\mathcal{H})$, $\alpha \geq 0$, $u \in \mathcal{H}$, $\beta \in \mathbb{R}$, and $\gamma > 0$ and set

$$h = f + (\alpha/2) \|\cdot - z\|^2 + \beta$$

Then, for every $x \in \mathcal{H}$,

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- Translation, Fenchel-Legendre conjugation, Moreau envelopes,

...

Computing Proxes

Example: Let $L: \mathbb{R}^n \rightarrow \mathbb{R}^n$ be a wavelet basis transform and let $b \in \mathbb{R}^n$.

$$f(x) = \|Lx - b\|_1$$

Do not solve the proximal subproblem directly!

Computing Proxes

Example: Let $L: \mathbb{R}^n \rightarrow \mathbb{R}^n$ be a wavelet basis transform and let $b \in \mathbb{R}^n$.

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If we can compute the prox of the central nonlinearity, we can often figure out the rest.

Commentary

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- If the central nonlinearity is expensive, this can be taxing. E.g., $\text{prox}_{\|\cdot\|_{\text{nuc}}}$ requires SVD.
- Need a prox? Check out `proximity-operator.net`.

Proximal Point Algorithm

For every $f \in \Gamma_0(\mathcal{H})$,

$$(\forall x \in \mathcal{H}) \quad \text{prox}_f x = x \quad \Leftrightarrow \quad x \in \text{Argmin} f$$

Proximal Point Algorithm (Martinet, 1970)

Let $\gamma \in]0, +\infty[$ and $f \in \Gamma_0(\mathcal{H})$ such that $\text{Argmin} f \neq \emptyset$. For any initial point $x_0 \in \mathcal{H}$, the sequence

$$x_{n+1} = \text{prox}_{\gamma f}(x_n)$$

converges weakly to a point in $\text{Argmin} f$.

What about 2 functions?

$$\text{minimize } f + g \text{ over } \mathcal{H} \quad (*)$$

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Solution: Splitting algorithms: algorithms which only use prox_f and prox_g to solve (\star) .

- Forward-Backward algorithm
- Douglas-Rachford algorithm
- The method of parallel projections
- The method of alternating projections
- Extrapolated Method of Parallel Subgradient Projections (EMOPSP)
- Tseng's Algorithm

minimize $f + g$ over \mathcal{H} (*)

Forward-Backward Algorithm

Let $f \in \Gamma_0(\mathcal{H})$ and let $g: \mathcal{H} \rightarrow \mathbb{R}$ be convex and β -Lipschitz differentiable (for $\beta > 0$). Then if $\text{Argmin}(f + g) \neq \emptyset$, the sequence

$$(\forall n \in \mathbb{N}) \begin{cases} y_n = x_n - \gamma \nabla g(x_n) \\ x_{n+1} = \text{prox}_{\gamma f} y_n \end{cases}$$

converges weakly to a point in $\text{Argmin}(f + g)$, provided $\gamma \in]0, 2/\beta[$.

$f \equiv 0 \Rightarrow \text{prox}_{\gamma f} = \text{Id}$, i.e., Gradient descent

$f = \iota_C \Rightarrow \text{prox}_{\gamma f} = \text{proj}_C$, i.e., projected gradient descent

What if neither are differentiable?

Assume $\text{Argmin}(f + g) \neq \emptyset$ and c.q. $0 \in \text{int}(\text{dom } f - \text{dom } g)$.

Douglas-Rachford Splitting Algorithm

Let $y_0 \in \mathcal{H}$, $\gamma \in]0, +\infty[$, and $(\lambda_n)_{n \in \mathbb{N}}$ be a sequence in $[0, 2]$ such that $\sum_{n \in \mathbb{N}} \lambda_n(2 - \lambda_n) = +\infty$

$$(\forall n \in \mathbb{N}) \begin{cases} x_n = \text{prox}_{\gamma g} y_n \\ u_n = \gamma^{-1}(y_n - x_n) \\ z_n = \text{prox}_{\gamma f}(2x_n - y_n) \\ y_{n+1} = y_n + \lambda_n(z_n - x_n) \end{cases}$$

Then y_n converges weakly to $y \in \mathcal{H}$, and

- $x = \text{prox}_{\gamma g} y$ is an optimal primal solution
- $\gamma^{-1}(y - x)$ is an optimal (Fenchel-Rockafellar) dual solution

Commentary on algorithms in this class

There are many variants:

- > 2 functions
- Parallel
- Block-iterative
- Accelerated
- Asynchronous

For special cases, [linear convergence rates](#) are possible (e.g., DR on closed subspaces in finite dimensions [[Bauschke et al., 2014](#)]).

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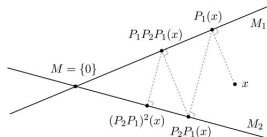


Figure 2: Alternating projections in \mathbb{R}^2 for two lines M_1, M_2 .

credit: maths.ox.ac.uk

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Usually, storage requirements increase linearly with the number of functions.

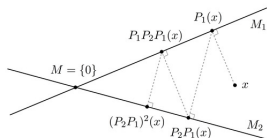


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Then use Douglas Rachford.

Thank you for your time!